



Log In (<https://portal.greengamingexchange.se/wp-login.php>)

Register (<https://portal.greengamingexchange.se/register>)
Permaculture Practices (<https://portal.greengamingexchange.se/courses-2/permaculture-practices%2F>)
(<https://portal.greengamingexchange.se/>)

★★★★★ 0 0 reviews

Permaculture Practices

The online course "Permaculture Practices" is designed to provide a comprehensive introduction to the principles and techniques of permaculture, focusing... Show more



Instructors

Andreea Stancu

(<https://portal.greengamingexchange.se/instructor-public-account/7>)

AleTrip(<https://portal.greengamingexchange.se/instructor-public-account/299>)



Category

iOOC(<https://portal.greengamingexchange.se/courses-2/terms%5B%5D=96&category%5B%5D=96>)



Students enrolled

77





ENROLL COURSE

Certificate included

♥ Add to wishlist

(<https://portal.greengamingexchange.se/user-account/>)

🔗 Share

Course details

🕒 Duration	10 hours
📖 Lectures	21
🎥 Video	9 hours
✅ Quizzes	6
📖 Level	Advanced

Description Curriculum FAQ Notice Reviews Grade

The course covers essential topics such as zoning, companion planting, natural building, and integrated pest management. Through interactive design exercises, participants will develop practical skills in planning permaculture systems for various environments, including urban, suburban, and rural settings. The course also delves into ethical principles, including care for the earth, care for people, and fair resource distribution.

By the end of the course, participants will be equipped to apply permaculture practices to their own gardens, farms, or community projects, creating resilient systems that support both human needs and the environment.

I. Course Objectives:

- Knowledge Acquisition: Participants will gain a comprehensive understanding of permaculture principles, farming specific issues, and common practices.
- Critical Thinking: Students will develop the ability to analyze environmental problems related to farming, evaluate solutions, and make informed decisions.
- Environmental Awareness: The course will cultivate a sense of responsibility and commitment to protecting the planet.
- Sustainable Behavior: Participants will be encouraged to adopt sustainable practices in their daily lives.
- Active Citizenship: Students will learn how to engage in environmental activism and contribute to positive change.

II. Learning Outcomes:

Futures Literacy: Through exploring the causes and effects of environmental issues, the course will enable students to envision alternative sustainable futures. They will learn design with nature and identify the steps required to achieve a preferred sustainable future with permaculture principles.

Exploratory Thinking: Through examining various environmental topics and considering solutions, students will develop exploratory thinking skills. They will learn to link different disciplines, applying creativity and experimentation to develop novel ideas and methods for sustainability.

Collaborating Through Digital Technologies: Depending on the course's design, students may engage in collaborative activities using digital tools. This could involve co-creation of projects or shared learning experiences.

Protecting Health and Well-being: Students will become aware of potential health risks associated with digital technology use and learn strategies for maintaining well-being in online environments. This includes addressing issues like cyberbullying and promoting positive online interactions.

Protecting the Environment: The course content will raise awareness about the environmental impact of digital technologies. This aligns with the course's overarching theme of environmental responsibility.

Empathy: By exploring the impact of environmental issues on different communities and ecosystems, students will develop their empathy and understanding of diverse perspectives

Coping with Uncertainty, Ambiguity & Risk: Exploring complex environmental issues and their potential solutions will encourage adaptability and the capacity to make decisions amidst uncertainty.

Critical Thinking: By analyzing information about environmental challenges, evaluating different perspectives, and forming their own conclusions, students will hone their critical thinking skills.

Search:

Go



1st login (<https://portal.greengamingexchange.se/beginnerbadge/1st-login/>)

(<https://portal.greengamingexchange.se/beginnerbadge/1st-login/>)

5 Points

when a user login for the first time

7 users have earned this Beginner Badge

[Show Details](#)



Green Skills Beginner & Achievement (<https://portal.greengamingexchange.se/beginnerbadge/green-skills-beginner-achievement-points/>)

100 Points

The **Green Skills Beginner Badge** is for anyone taking their first step into sustainability. It's easy to earn and helps you get started on your learning journey!

Criteria for Earning the Badge:

- ✓ **Start the Course** – Simply enroll and begin.
- ✓ **Complete one lesson** – Complete any lesson.
- ✓ **Complete One Quiz** – No minimum score required!

Achievement Points System:

- 🌱 **Enrolling in the Course** – +50 points
- 🌱 **Trying a Quiz** – +20 points

Reaching **100 points** unlocks the **Green Skills Beginner Badge**, celebrating your first step toward sustainability! 🎉



10 of 10 users have earned this Beginner Badge

[Show Details](#)



Expert badge (<https://portal.greengamingexchange.se/expertbadge/expert-badge/>)

500 Points

The **Expert Badge** is awarded to learners who demonstrate exceptional knowledge and engagement in an online course. This prestigious recognition highlights a deep

understanding of course material and active participation in learning activities.

Criteria for Earning the Expert Badge:

- ✓ **Completion of All Course Modules** – Successfully finish all lessons, quizzes, and assignments.
- ✓ **High Quiz Performance** – Achieve an average score of 80% or higher on all assessments.

Achievement Points System:

Learners earn points through various activities:

- 🎯 **Course Completion** – +100 points/course
- 🎯 **Quiz Passed (80% or above)** – +20 extra points

Show Details



Informed Badge & Achievement Points System (<https://portal.greengamingexchange.se/informedbadge/informed-badge-achievement-points/>)

(<https://portal.greengamingexchange.se/informedbadge/informed-badge-achievement-points/>)

200 Points

The **Informed Badge** is awarded to learners who have gained a solid understanding of green skills and sustainability concepts. This badge shows that you've moved beyond the basics and are actively learning.

Criteria for Earning the Informed Badge (200 Points):

- ✓ **Complete One Course** – Finish at least one course.

Achievement Points System:

- 🌱 **Course Completion** – 200 points (100 points per course).

Reaching **200 points** unlocks the **Informed Badge**, showing your growing knowledge in sustainability! 🌍♻️
10 of 10 users have earned this Informed Badge

[Show Details](#)

Leader Badge & Achievement (<https://portal.greengamingexchange.se/leaderbadge/leader-badge-achievement-points/>)

(<https://portal.greengamingexchange.se/leaderbadge/leader-badge-achievement-points/>)

400 Points

The **Leader Badge** is awarded to learners who complete the full course and demonstrate a strong understanding of green skills.

Criteria for Earning the Leader Badge (400 Points):

- ✓ **Complete the Full 5 Courses** – Finish 5 courses.
- ✓ **Pass All Quizzes** – Score at least 70% overall.

Achievement Points System:

🏆 **5 Courses Completion** – +400 points

Reaching **400 points** unlocks the **Leader Badge**, recognizing your commitment to sustainability! 🌱🌍
131 of 400 users have earned this Leader Badge

[Show Details](#)

Green Skills Starter Badge & (<https://portal.greengamingexchange.se/starterbadge/green-skills-beginner-badge-achievement-points/>)

(<https://portal.greengamingexchange.se/starterbadge/green-skills-beginner-badge-achievement-points/>)

150 Points

beginner-
badge-
achievement-
points/)

The **Green Skills Starter Badge** is awarded to learners who take their first steps toward understanding sustainability and eco-friendly practices. This badge recognizes basic knowledge and initial engagement in green skills education.

Criteria for Earning the Green Skills Beginner Badge:

- ✓ **Complete the First Section** – Finish the introductory lesson on green skills.
- ✓ **Pass One Quiz** – Score at least 50% on any quiz.
- ✓ **Complete any interactive content** – View at least one interaction educational element in the course.

Achievement Points System:

- 🌱 **First Section Completed** – +50 points
- 🌱 **Quiz Attempted** – +20 points
- 🌱 **Interactive content** – +10 points

4 of 10 users have earned this Starter Badge

[Show Details](#)

Popular courses



Climate Adaptation and Mitigation
(<https://portal.greengamingexchange.se/courses-2/climate-adaptation-and-mitigation/>)

Free

★★★★★

By Baze University (<https://portal.greengamingexchange.se/instructor-public-account/1>)



(https://portal.greengamingexchange.se/courses-2/connecting-with-nature-through-nature-sports-2)
Connecting with nature through nature...

Free

★★★★★

By Andreea Stancu (https://portal.greengamingexchange.se/instructor-public-account/7)



(https://portal.greengamingexchange.se/courses-2/digital-skills-use-of-digital-skills-2)
Advanced Digital Skills: use of digital...

Free

★★★★★

By Hafte Abera (https://portal.greengamingexchange.se/instructor-public-account/5)



(https://portal.greengamingexchange.se/courses-2/artificial-intelligence-for-sustainability-2)
Artificial Intelligence for Sustainability...

Free

★★★★★

By Baze University (https://portal.greengamingexchange.se/instructor-public-account/1)

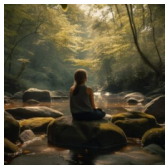
Popular Courses



Climate Adaptation and Mitigation

Free

BY BAZE UNIVERSITY



Connecting with nature through nat...

Free

BY ANDREEA STANCU



Advanced Digital Skills: use of di...

Free

BY HAFTE ABERA

ARCHIVE

Select Month



WORKING HOURS

Monday	9:30 am - 6.00 pm
Tuesday	9:30 am - 6.00 pm
Wednesday	9:30 am - 6.00 pm
Thursday	9:30 am - 6.00 pm
Friday	9:30 am - 5.00 pm
Saturday	CLOSED
Sunday	CLOSED

DISCLAIMER

This project is Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or EUROPEAN EDUCATION AND CULTURE EXECUTIVE AGENCY (EACEA). Neither the European Union nor EUROPEAN EDUCATION AND CULTURE EXECUTIVE AGENCY (EACEA) can be held responsible for them.

Green Gaming Exchange 2025. All rights reserved